Charlton Mackrell C of E Primary School

'The one who gets wisdom loves life.' Proverbs 19:8

The concepts that run through our art curriculum are: Experiment, Creativity, Reflection and Development.

Our **art and design** curriculum is based on the following principles:

- Ensure that children have a deep-rooted understanding of how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.
- An acknowledgement that children need to revisit and systematically build on their skills and knowledge by experimenting, inventing and creating their own works of art.
- Children are immersed in age-appropriate critical thinking which engages, inspires and challenges pupils in all year groups to ensure that they have the subject-specific language skills required to communicate their understanding.
- The art curriculum provides real-life opportunities to apply and deepen their skills and knowledge in the core curriculum subjects ensuring that they can understand the rationale behind learning in these areas.
- The art curriculum can embody some of the highest forms of human creativity.

We revisit the key vocabulary and plan key questions to secure prior learning based on the progression of knowledge and skills.

Progression o	f knowledge and skills as an artist	
Key Stage 1	Lower Key Stage 2	Upper Key Stage 2
To use a range of materials creatively to design and make products. To use drawing, painting and sculpture to	To use a range of materials creatively to design and make products.	To use a range of materials with increasing control and skill while creatively designing and making products.
develop and share their ideas, experiences and imagination.	To use drawing, painting and sculpture to develop and share their ideas, experiences and	To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.
To develop a wide range of art and design techniques in using colour, pattern, texture, line, share, form and space.	To develop a wide range of art and design techniques in using colour, pattern, texture, line,	To develop a wide range of art and design techniques in using colour, pattern, texture, line, share, form and space.
To study the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Experiment, Creativity, Reflection, Development.	share, form and space. To study the work of a range of artists, craft makers and designers, describing the	To study the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
Безелоринени	differences and similarities between different practices and disciplines, and making links to their own work.	To create sketch books to record observations and use them to review and revisit ideas. Evaluate and analyse.
	To create sketch books to record observations and use them to review and revisit ideas.	To improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay).
	Experiment, Creativity, Reflection, Development.	To study great artists, architects and designers in history, and in doing so, understand the historical and cultural development of their art forms.

	To evaluate and analyse creative works using the language of art, craft and design.
	Experiment, Creativity, Reflection, Development.

	Key S	tage 1	Lowe	er KS2	Uppe	er KS2
Curriculum Knowledge and Skills	Draw lines of different sizes and thickness Colour (own work) neatly following the lines	Draw lines of different sizes and thickness Colour (own work) neatly following the lines	Rocks – Barbara Hepworth rock sculpture Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials) Use clay and other mouldable materials.	Textiles- create fabric poppy Shape and stitch materials. Use basic cross stitch and back stitch. Colour fabric. Create weavings. Quilt, pad and gather fabric.	David Hockney – Painting and sketchbooks To create sketch books to record their observations and use them to review and revisit ideas. To improve mastery of art and design techniques, including drawing and painting to produce creative work. To learn about artists that draw landscapes such as David Hockney.	Architects – Brunel To learn about architects and designers in history.

	Key Stage 1		Lower Key Stage 2		Upper Key Stage 2	
Curriculum	Painting using thick	Painting using thick	Drawing- charcoal	Painting – The Great	David Hockney –	Architects – Brunel
Knowledge and Skills	and thin brushes	and thin brushes	cave drawingsUse	Fire of London	Painting and	
			different grades of		sketchbooks.	To learn about
	Use objects to	Use objects to	pencils to show line,	to develop a wide		architects and
	create prints e.g.	create prints e.g.	tone and texture.	range of art and	To create sketch	designers in history.
				design techniques ir	books to record	

f	fruit, vegetables or	fruit, vegetables or	Annotate sketches	using colour,	their observations
9	sponges	sponges	to explain and	pattern, texture,	and use them to
			elaborate ideas.	line, shape, form	review and revisit
ı	Mimic print from	Mimic print from		and space	ideas.
t	the environment	the environment	Use shading to show		
	e.g. wallpapers	e.g. wallpapers	light and shadow.	Use colour mixing	To improve mastery
				skills.	of art and design
	Christmas crafts	Christmas crafts			techniques,
				Mix paint to create	including drawing
				all the secondary	and painting to
				colours.	produce creative
					work.
				Create brown with	
				paint	To learn about
					artists that draw
				Create tints with	landscapes such as
				paint by adding	David Hockney.
				white.	
				Create tones with	
				paint by adding	
				black.	

	Key Stage 1		Lower Key Stage 2		Upper Key Stage 2	
Curriculum	Use weaving to	Textiles	Art based on	Create food art	Art and design	Clay pots
Knowledge and Skills	create a pattern		Japanese calligraphy	inspired by Cezanne	techniques	
		Use fixings to join	Use a range of			To create sketch
	Join materials using	materials	brushes to create	Sketching fruit in	To improve mastery	books to record
	glue and / or a stitch		different effects in	pencils and pastels	of art and design	observations and
			painting.		techniques, using a	use them to review
				Use different grades	range of materials to	and revisit ideas.
				of pencils to	dye materials.	

Recognise when art	show line, tone and	To improve mastery
is from different	texture.	of art and design
cultures.		techniques, using
	Use shading to show	clay and paints.
Recognise when art	light and shadow.	
is from different		
historical periods.		
Use three different		
grades of pencil		
when drawing.		
Know how to use		
charcoal, pencil and		
pastel to create art.		

	Key Stage 1		Lower Key Stage 2		Upper Key Stage 2	
Curriculum	Collage	Collage	Painting and	Painting and	Art and design	Clay pots
Knowledge and Skills			drawing portraits –	drawing portraits –	techniques	
	Use a combination	Use a combination	Frieda Kahlo	Influential people		To create sketch
	of materials that are	of materials that are	Develop skills to	from the past	To improve mastery	books to record
	cut, torn and glued	cut, torn and glued.	create portraits.		of art and design	observations and
				Develop skills to	techniques, using a	use them to review
			Use a number of	create portraits.	range of materials to	and revisit ideas.
			brush techniques		dye materials.	
			using thick			To improve mastery
			and thin brushes to	Use a number of		of art and design
			produce shapes,	brush techniques		techniques, using
			textures,	using thick		clay and paints.
			patterns and lines.	and thin brushes to		

	Mix colours	produce shapes,	
	effectively.	textures,	
		patterns and lines.	
		Mix colours	
		effectively.	

	Key S	tage 1	Lower Ke	y Stage 2	Upper Ke	ey Stage 2
Curriculum Knowledge and Skills	Sculpture Use a combination	Sculpture Use a combination	Printing- Mosaics Use layers of two or	Monet – River art Impressionism	Sculptures	Propaganda posters
	of shapes	of shapes	more colours.	Develop colour and	To create sketch books to record	To create sketch books to record
	Include lines and texture	Include lines and texture	Replicate patterns observed in natural or	form and to reflect on rivers and the way they work	their observations and use them to review and revisit	their observations and use them to review and revisit
	Use rolled up paper, straws, paper, card	Use rolled up paper, straws, paper, card	built environments.	within the landscape.	ideas.	ideas.
	and clay materials.	and clay materials.	Make printing blocks (e.g. from coiled string glued to a block).	Mix colours effectively. Use watercolour	To improve their mastery of art and design techniques, including drawing, painting and	To improve their mastery of art and design techniques, including drawing, painting and
			Make precise repeating patterns.	paint to produce washes for backgrounds then add detail.	sculpture with a range of materials (wire and mod roc)	computer drawings. Learn about designers in history.
				Experiment with creating mood with colour.	Learn about artists such as Giometti	

	Key S	tage 1	Lower Ke	ey Stage 2	Upper K	ey Stage 2
Curriculum Knowledge and Skills	Painting Mix primary colours to make secondary colours	Painting Mix primary colours to make secondary colours	Drawing Use different types of pencils to show line, tone and texture. Annotate sketches to explain and elaborate ideas. Sketch lightly (no need to use a rubber to correct mistakes).	Seascape collage Use coiling, overlapping, tessellation, mosaic and montage. Select and arrange materials for a striking effect. Ensure work is precise.	Sculptures To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials	Propaganda To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and computer drawings.
					(wire and mod roc) Learn about artists such as Giometti	Learn about designers in history.