

## Year 6 Rolling LTP

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	Animal Kingdom		Crime & Punishment		Ancient Greece	
Visit in / out	Pete the Poet	Paignton Zoo	Policeman visit	Shepton Mallet Prison	Life Skills	Residential
Geography / History	Geography Focus: Locational knowledge - different animals in different parts of the world Human and Physical geography - why do they live in these places compared to others		History Focus: A study of an aspect or theme in British history that extends pupils' chronological knowledge beyond 1066.		Geography Focus: A study of Greek life and achievements and their influence on the western world.	
Science (Pzaz/ White Rose)	Living things & their Habitats	Evolution & Inheritance	Electricity	Light	Animals including Humans	Relationships and Sex Education
PSHE (Scarf)	Me and my Relationships	Valuing Difference	Keeping Safe	Rights and Respect	Being my Best	Growing and Changing
PE (TLE)	Games - Invasion Games Fitness	Games - Rolling, throwing & catching Dance	Gymnastics Games - Attack & Defend	Gymnastics Games - striking & fielding	Country Dancing Swimming	Athletics Swimming
Art & DT	Animal print block tile - Ink Milk bottle cows	Henri Rousseau - painting Moving animal - Cams	Model making-torture device/ punishment Cookery	Graffiti Art & Street art - Banksy and Keith Haring	Greek mosaics Greek vases	Salt dough Olympic medals Greek soap sculptures
RE (AMV/ Understanding Christianity)	How do beliefs shape identity for Muslims?	Incarnation: How significant is it that Mary was Jesus' mother?	Can the Buddha's teachings make the world better? The 8-fold path	Salvation: What difference does the resurrection make to Christians?	What does it mean for Christians if God is holy and loving?	What is the best way for a Jew to show commitment to God?
Music (Sing up)	Shadows (3 lessons) Composing for protest (3 lessons)		Hey, Mr Miller (6 lessons)		Race! (3 lessons) Exploring identity through song (3 lessons)	
ICT (Teach Computing)	Computing systems & networks - Communication & collaboration	Creating media - web page creation	Programming A - variables in games	Data & information - Introduction to spreadsheets	Creating media - 3d modelling	Programming B - sensing movement
MFL		Let's visit a French town		Let's go shopping		This is France